

Accessible Aerial Autonomy?



ARDrone ~ aerial remote-controlled platform

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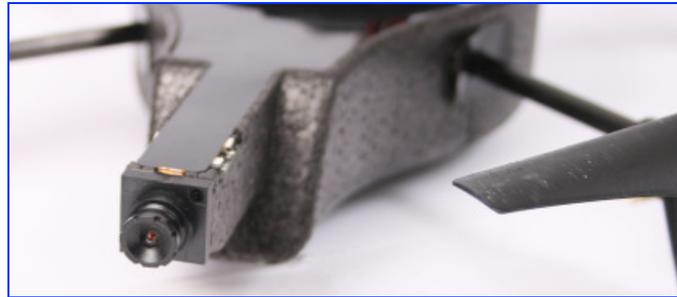
Advisor: Professor Zachary Dodds

Question

Would the ARDrone make an effective *robot*?

Raw material:

- closed hardware
- but an open, ASCII API
- two cameras



Plan: accomplish tasks with the drone and computer vision

Several tasks tried...

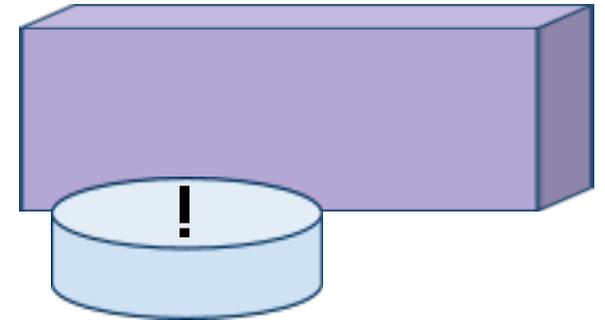


(0) Flight “testing”

(1) Cooperating with the Create

(2) Navigating among landmarks

(3) Localization without landmarks



Several tasks tried...

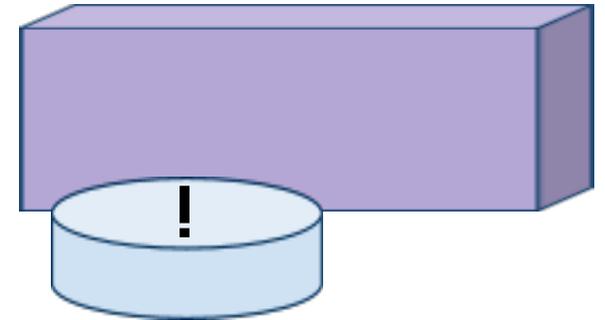


(0) Flight “testing”

(1) Cooperating with the Create

(2) Navigating among landmarks

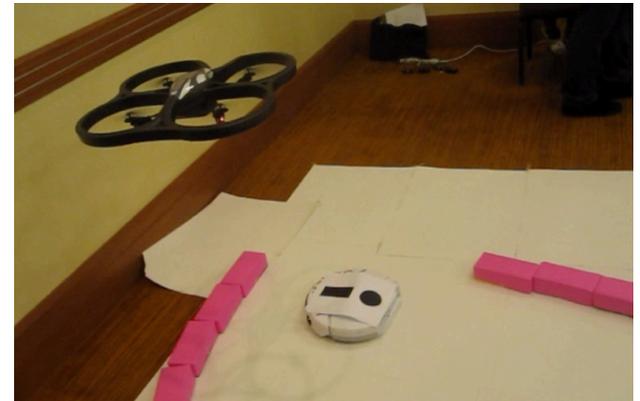
(3) Localization without landmarks



detect + decide



follow



repeat...

Task 1: *Follow that !*

We put a ! on the Create to

- help discern location
- help discern orientation

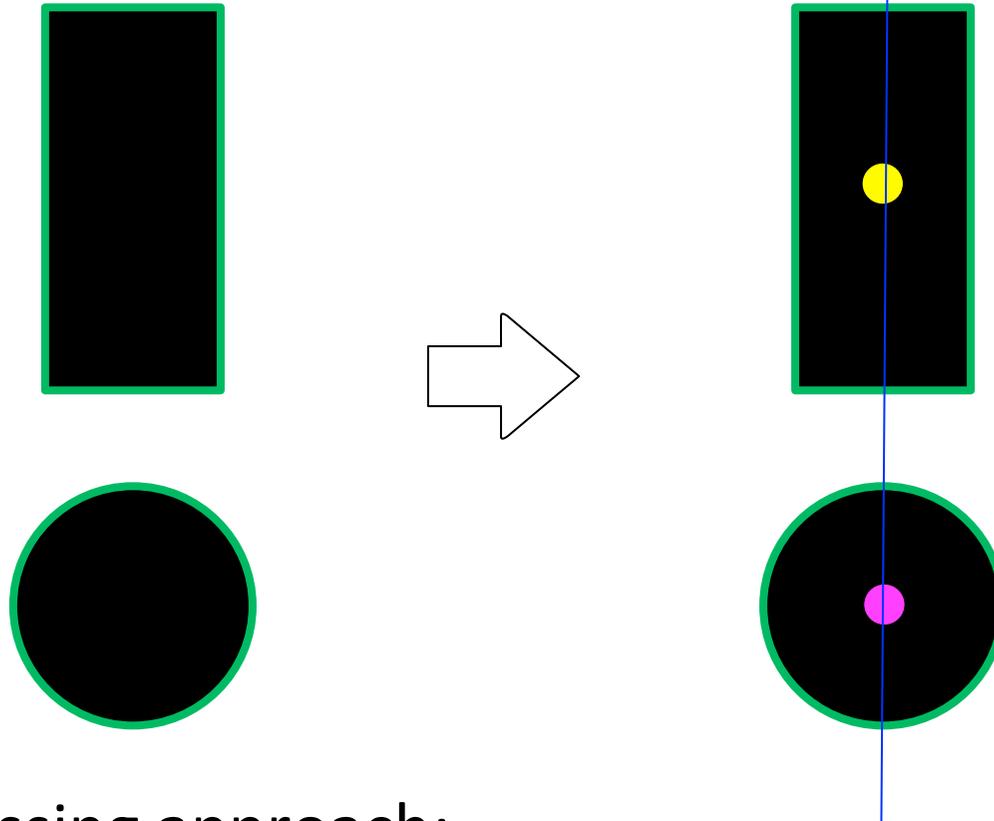


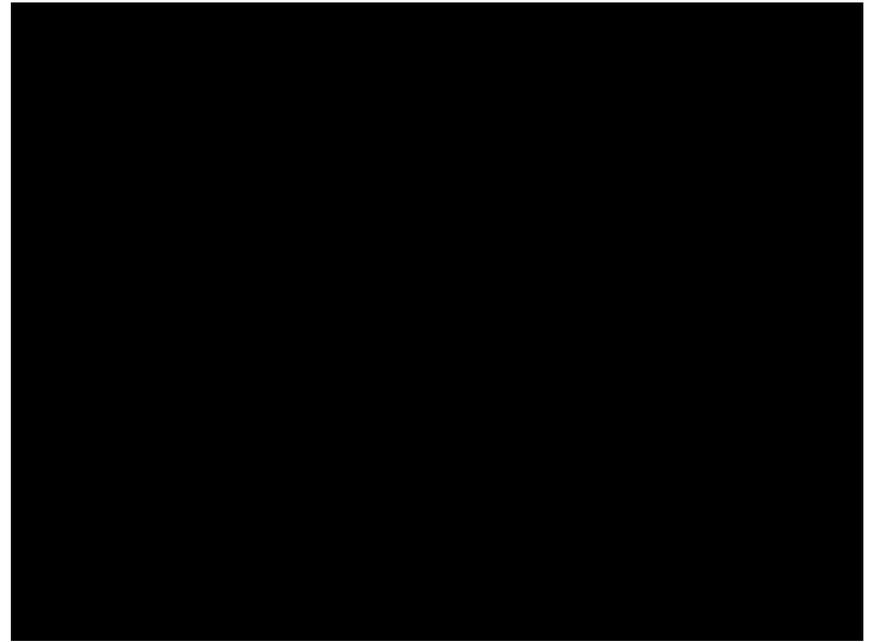
Image processing approach:

- (1) threshold image to find dark regions and contours
- (2) **circle?** compare region with min. enclosing circle
- (3) **rectangle?** compare region with min. enclosing rect.
- (4) filter noise, find centers, and construct heading line

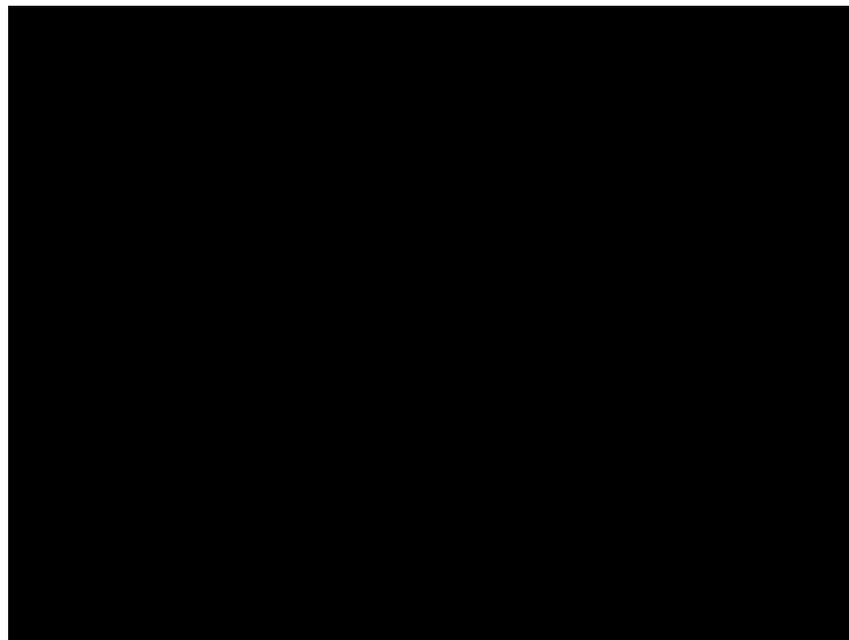
! finding



original

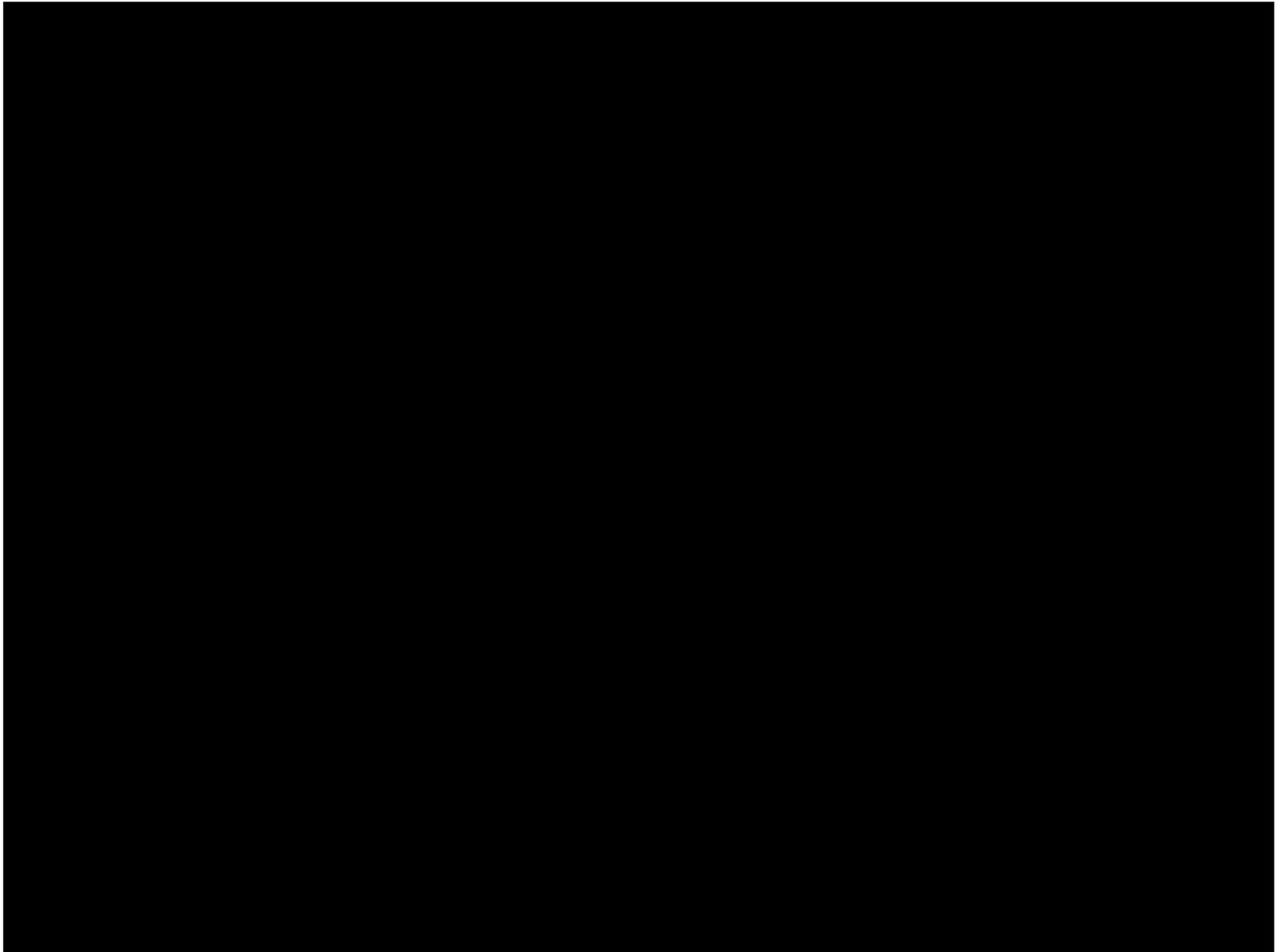


contours



wall segmentation

GCER cooperation demo



2x

Lessons learned

- The ! was far from a perfect landmark
- We wanted to use something more robust that could give us more accurate pose estimation
- We decided to explore **April Tags...**

APRIL tags

Autonomy, Perception, Robotics, Interfaces, and Learning

Java-based landmark library from U. Michigan

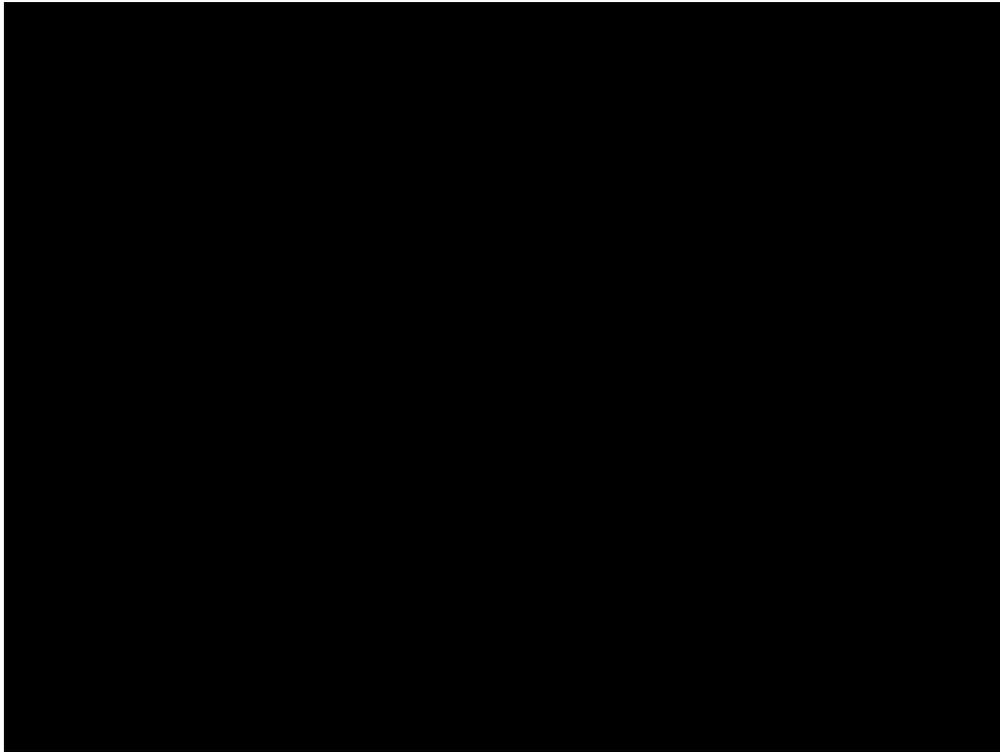


an example tag in the center...

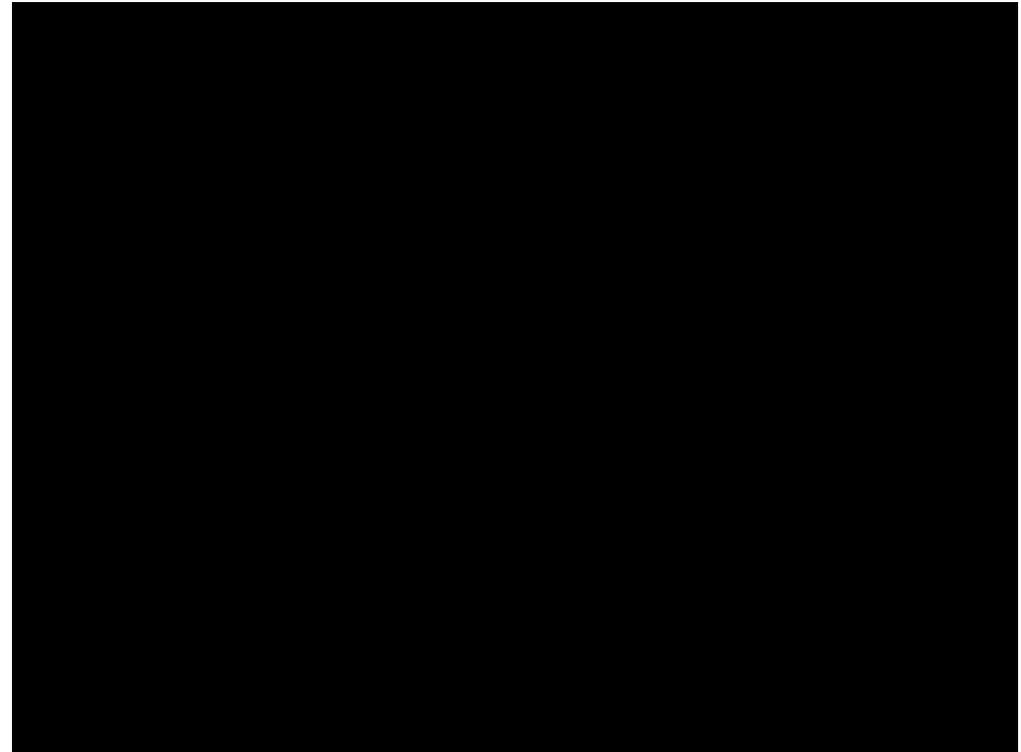


provides full 6 DOF pose and scale

APRIL tags' scale range



an example tag in the center...



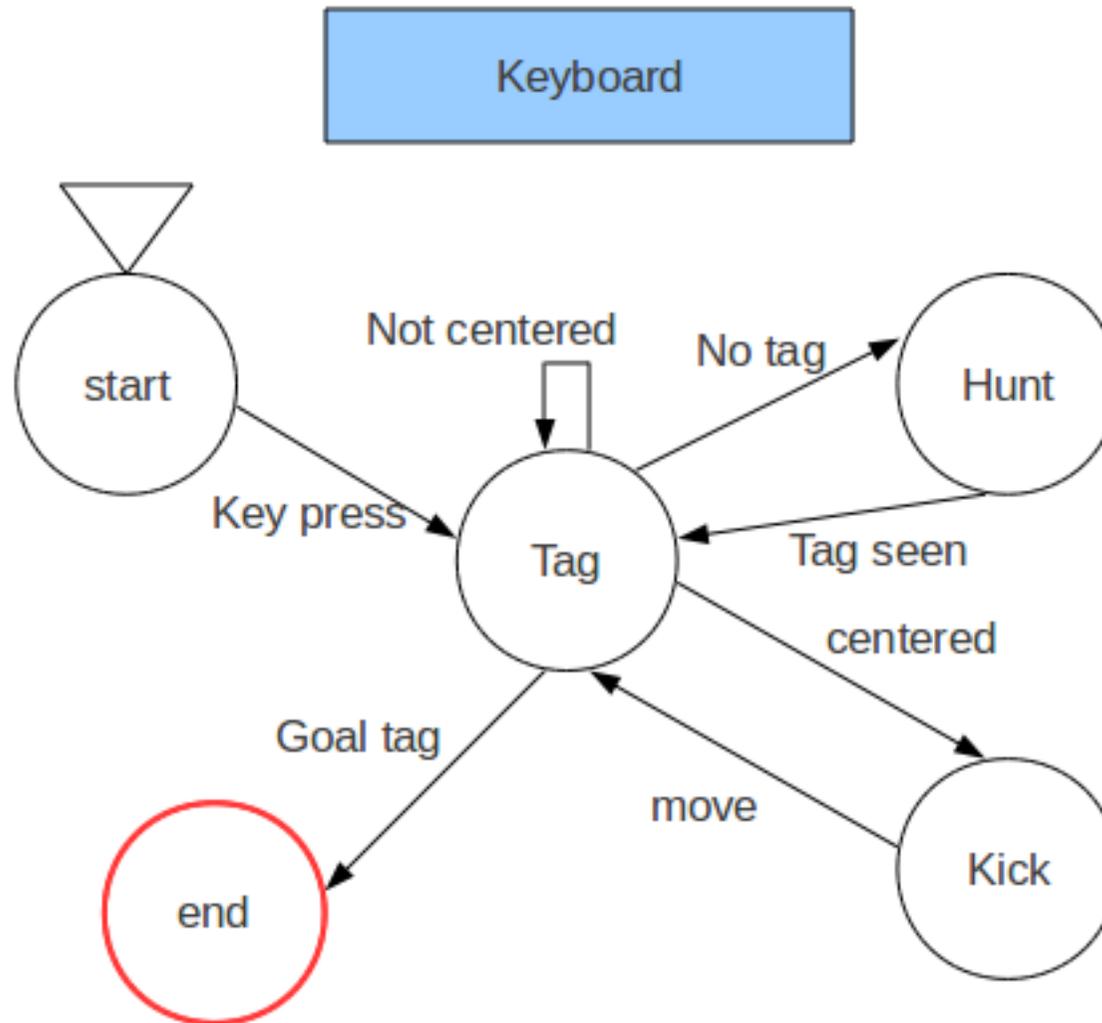
provides full 6 DOF pose and scale
... *when it's visible*

Task 2: The *Hula-hoop hop*



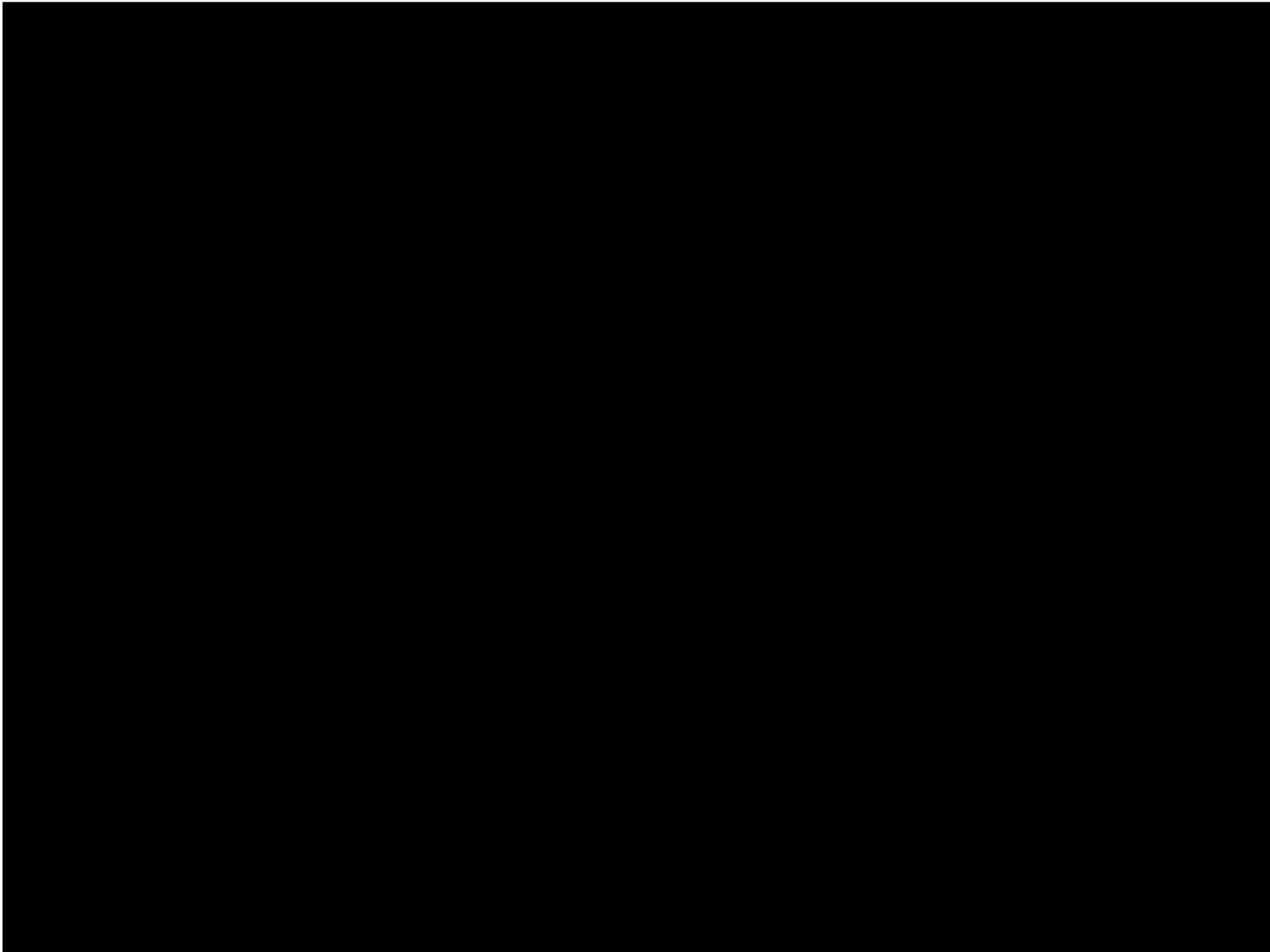
getting from point A to point B

Hula-hop's state machine



all transitions can also be made by the keyboard

Hula-hop demo



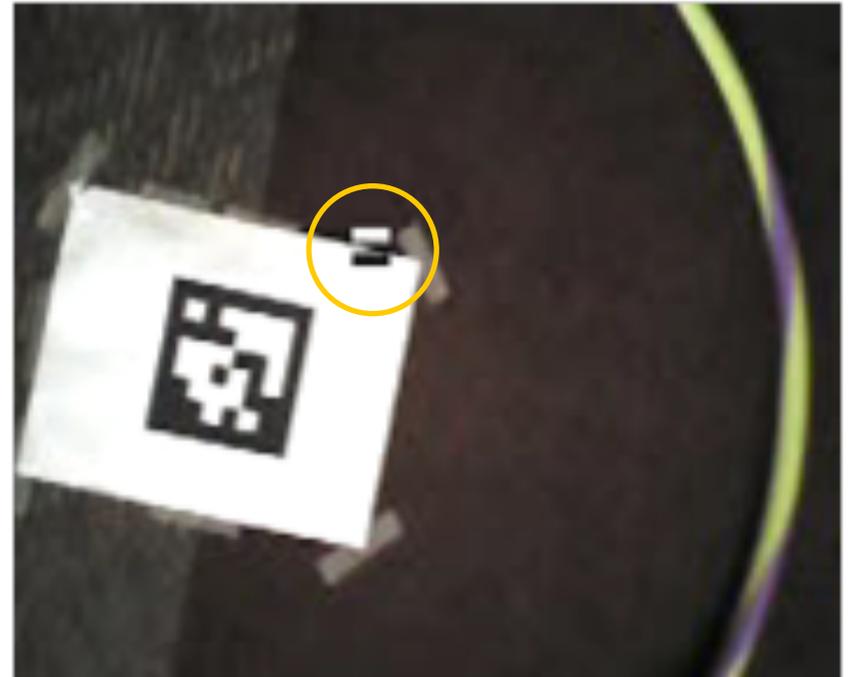
2x

sliding-scale autonomy is crucial

Hula-hop challenges

Drone challenges:

- *drift* ~ not easily positionable
- *connection* ~ video freezes
- *artifacts* ~ image stream noise



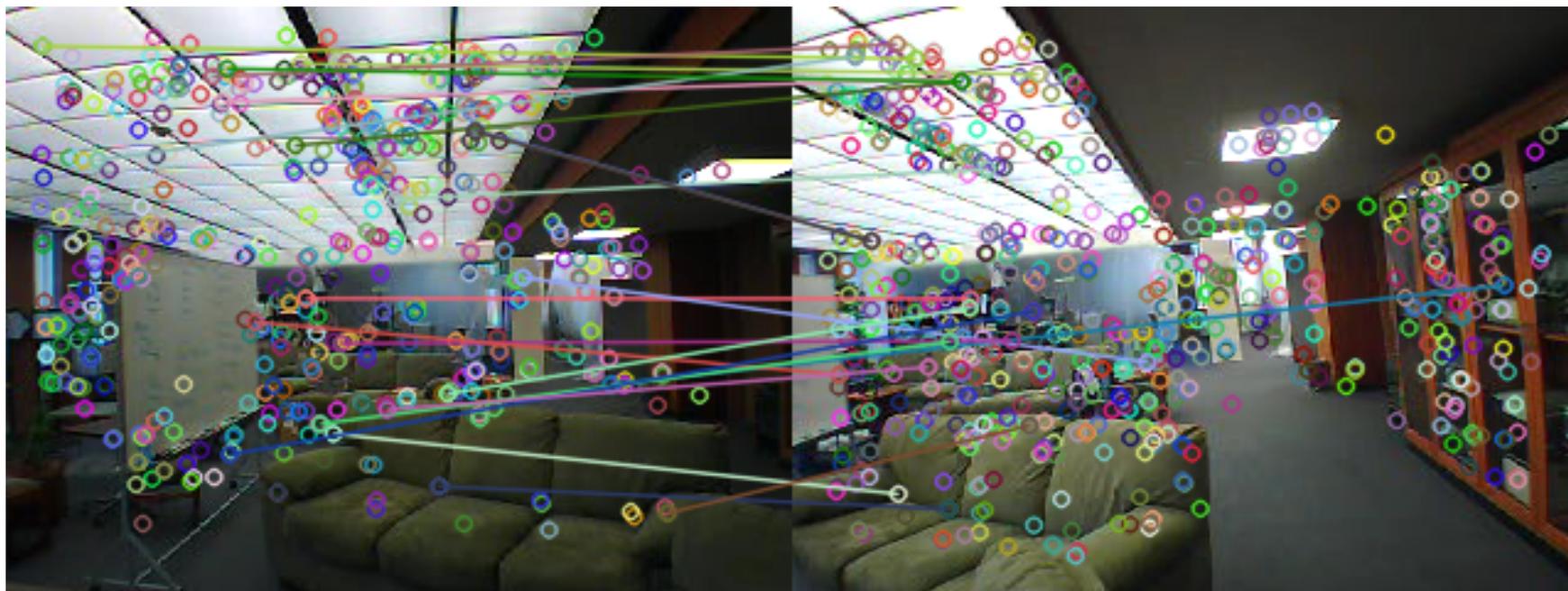
example encoding (?) artifact

APRIL tag challenges:

- too narrow a field of view: height/scale tradeoffs
- call to APRIL library is slow (.5 second/image)
- *unmodifiable environments?*

Could we do *without* tags?

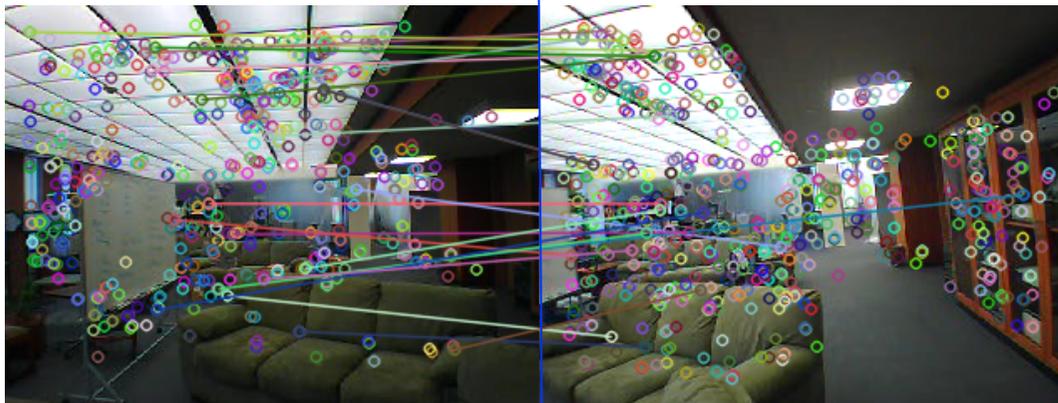
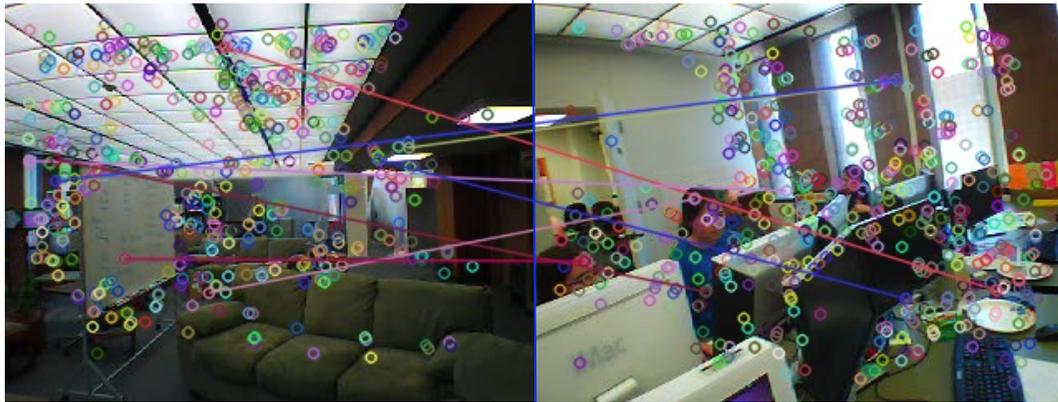
Localization *without* tags?



SURF features

- locally unique image patches
 - fast libraries for extraction
 - each SURF feature is described with a 64-dimensional vector that encodes size and local edge orientations
- *in general, similar descriptor vectors are likely to be similar (or identical) image features*

Localization plan



new image

map images + matches

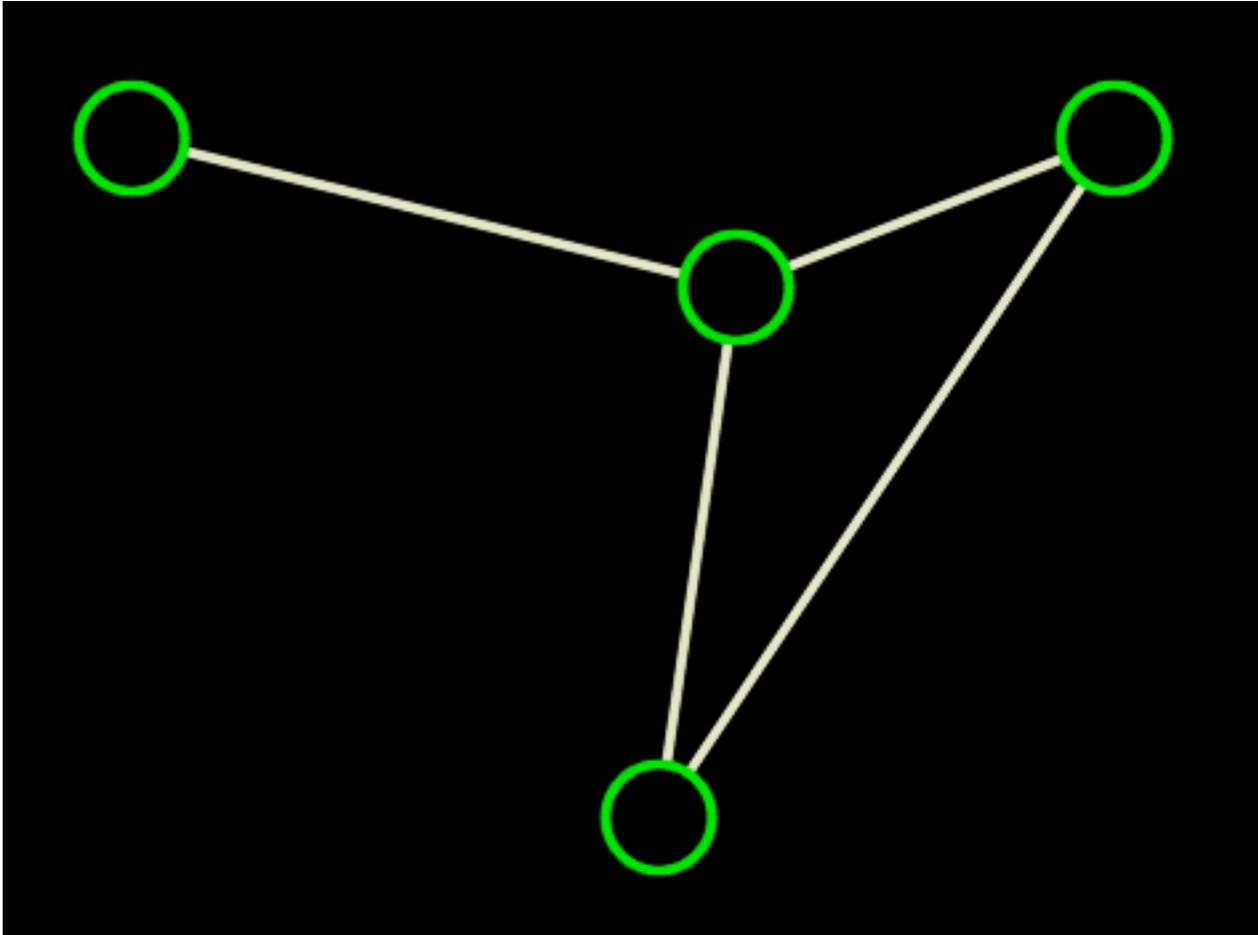
Mapping (by hand)

- collect images and positions
- extract & store SURF features

Localization

- take a new image
- extract SURF features
- match them against the map
- estimate a pose distribution

Image-based map...



**Locations with
stored images ==
nodes in a graph**

four locations in the NW corner of Sprague

Image-based map...

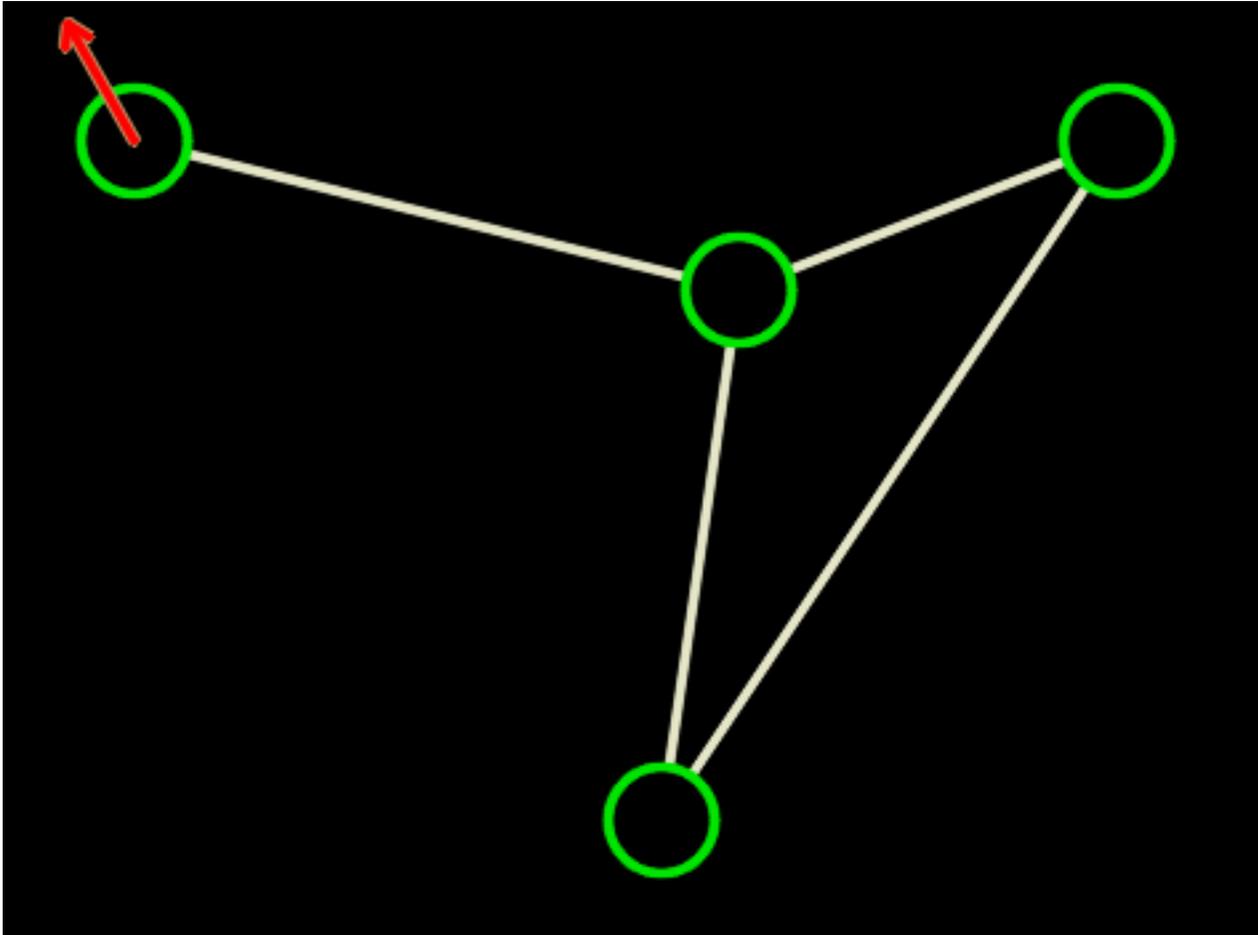
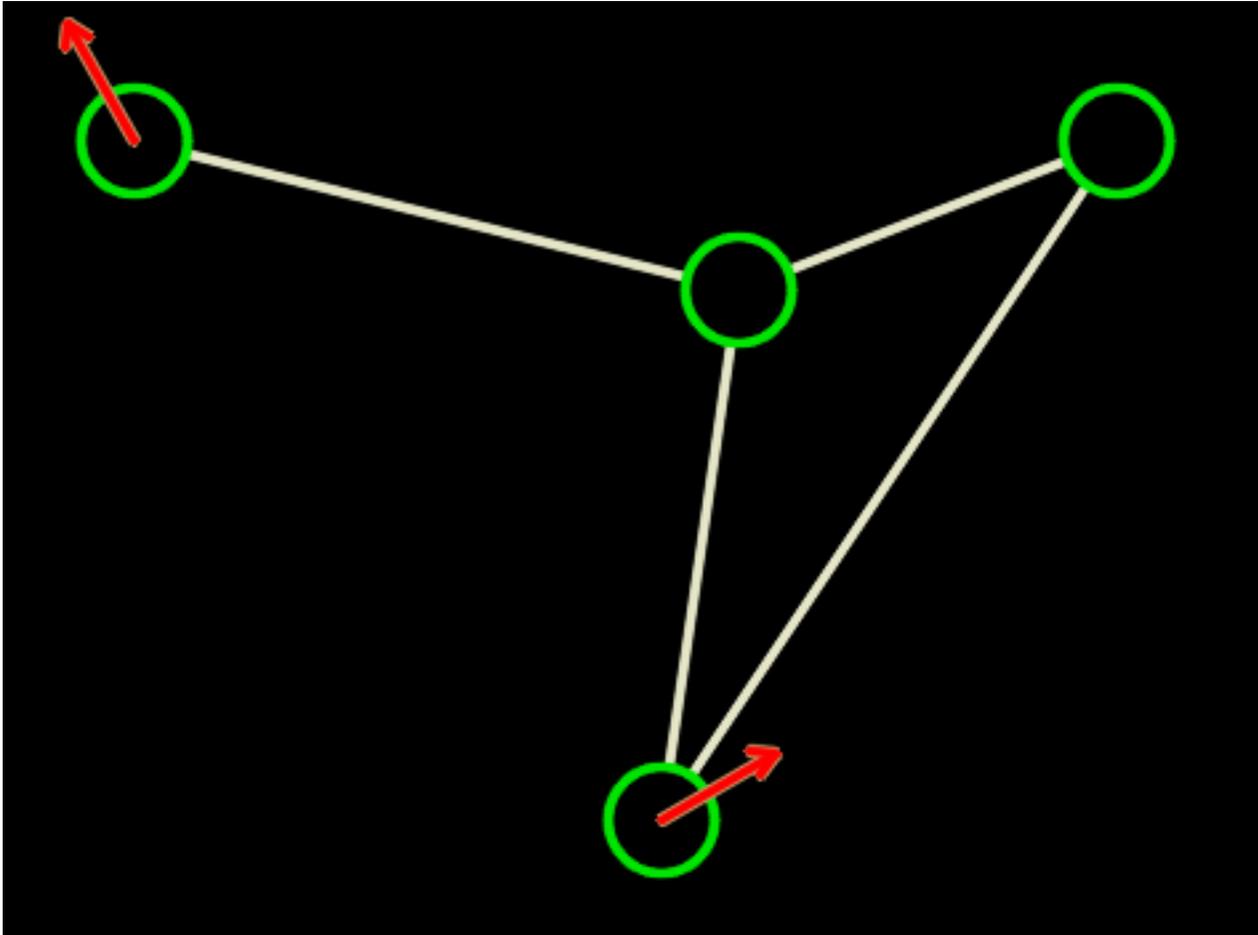
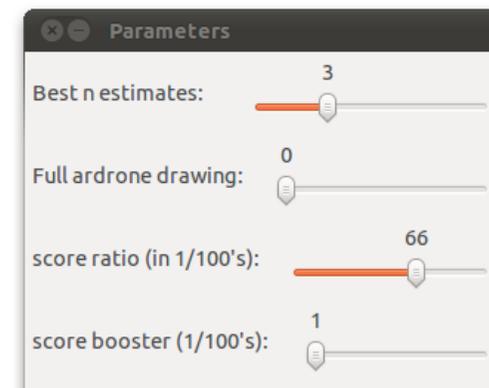
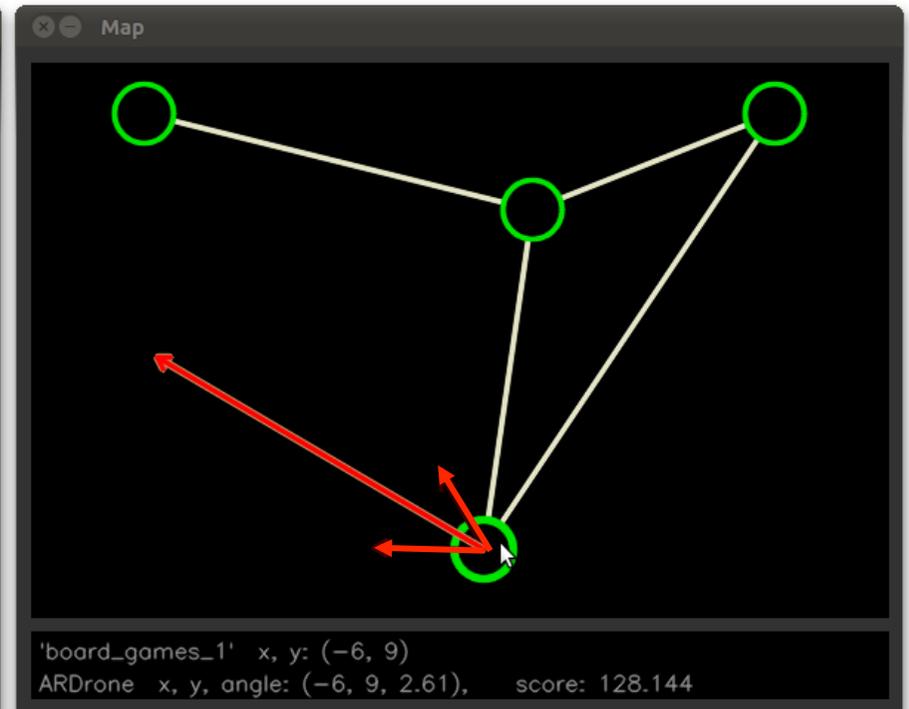


Image-based map...

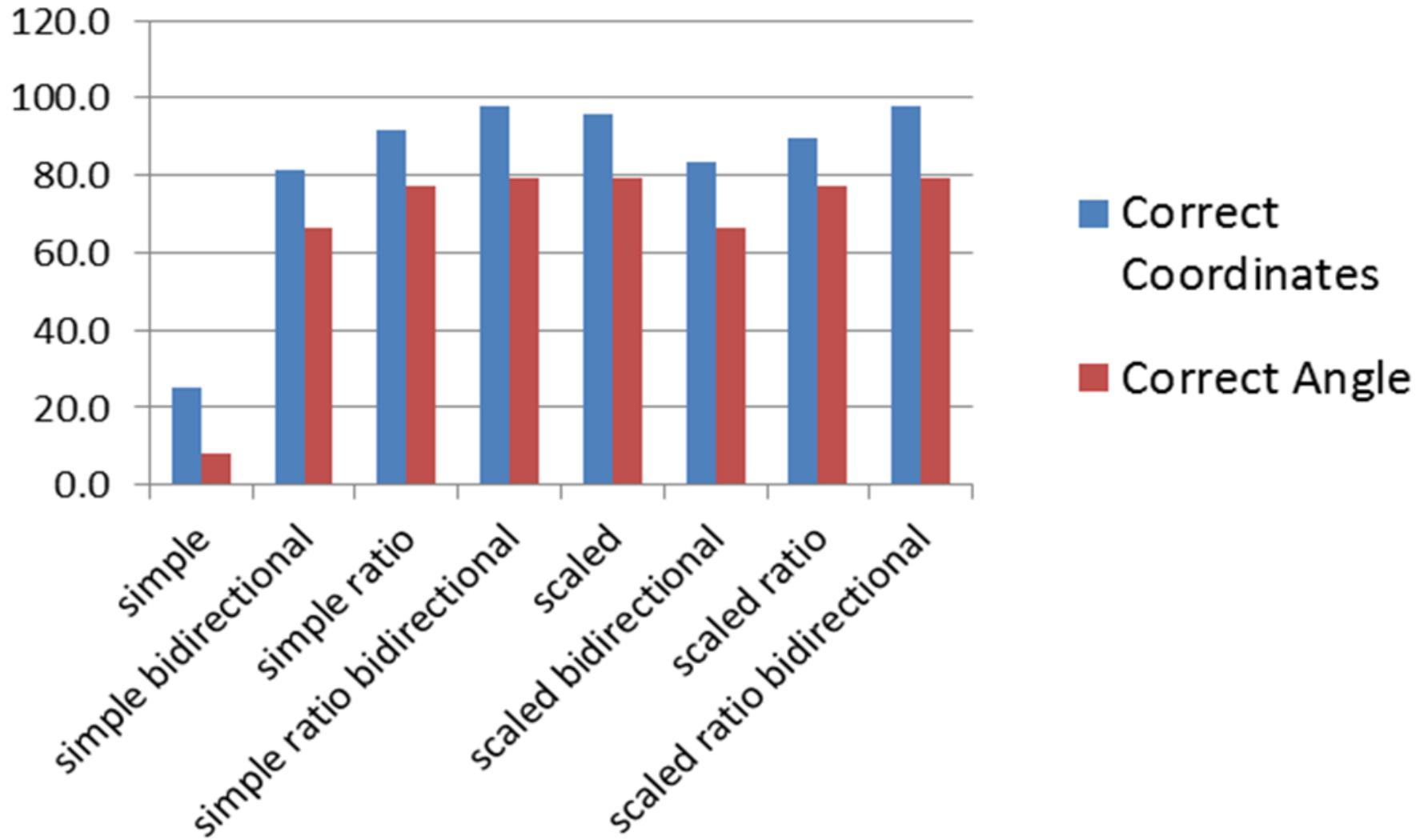


Live localization



top three matches and their likelihood distribution plotted on the map

Comparative results



Verdicts?

The **AR Drone** is a capable platform
-- as long as precise positioning is not required

Options:

- research to improve localization
- tasks that do not require precision

Questions?

